RUMBLE RACING

EVERYONE

CONTENT RATED BY ESRB

EA GAMES™

WARNING:

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symtoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game–dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions–IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or MEMORY CARD slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- ➥ This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- ➥ Do not bend it, crush it, or submerge it in liquids.
- ➥ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ➥ Be sure to take an occasional rest break during extended play.
- ➥ Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board.
For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

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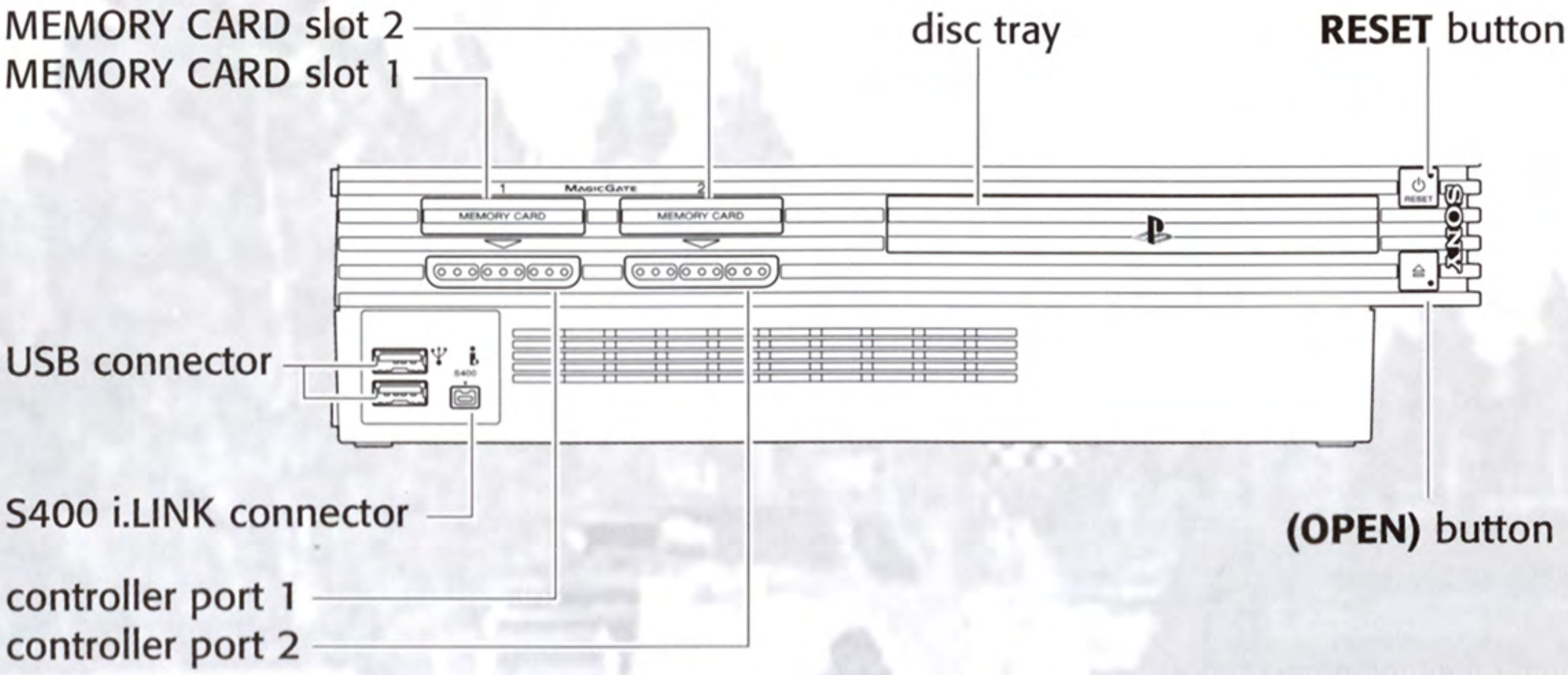
GETTING STARTED

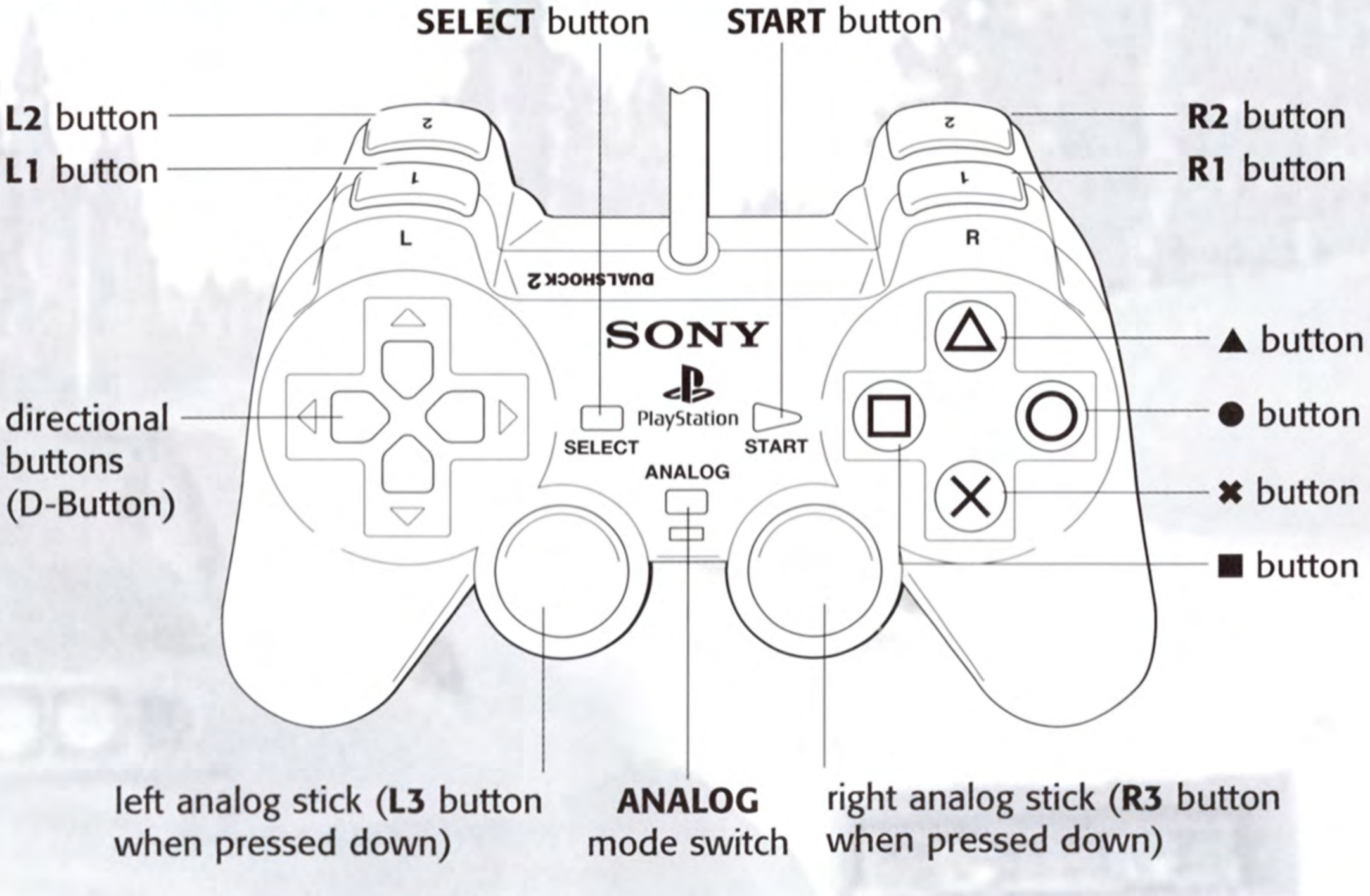
PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM



1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned on.
3. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open.
4. Place the *Rumble Racing* disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close.
5. Insert game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.

COMMAND REFERENCE

DUALSHOCK™2 ANALOG CONTROLLER CONFIGURATIONS



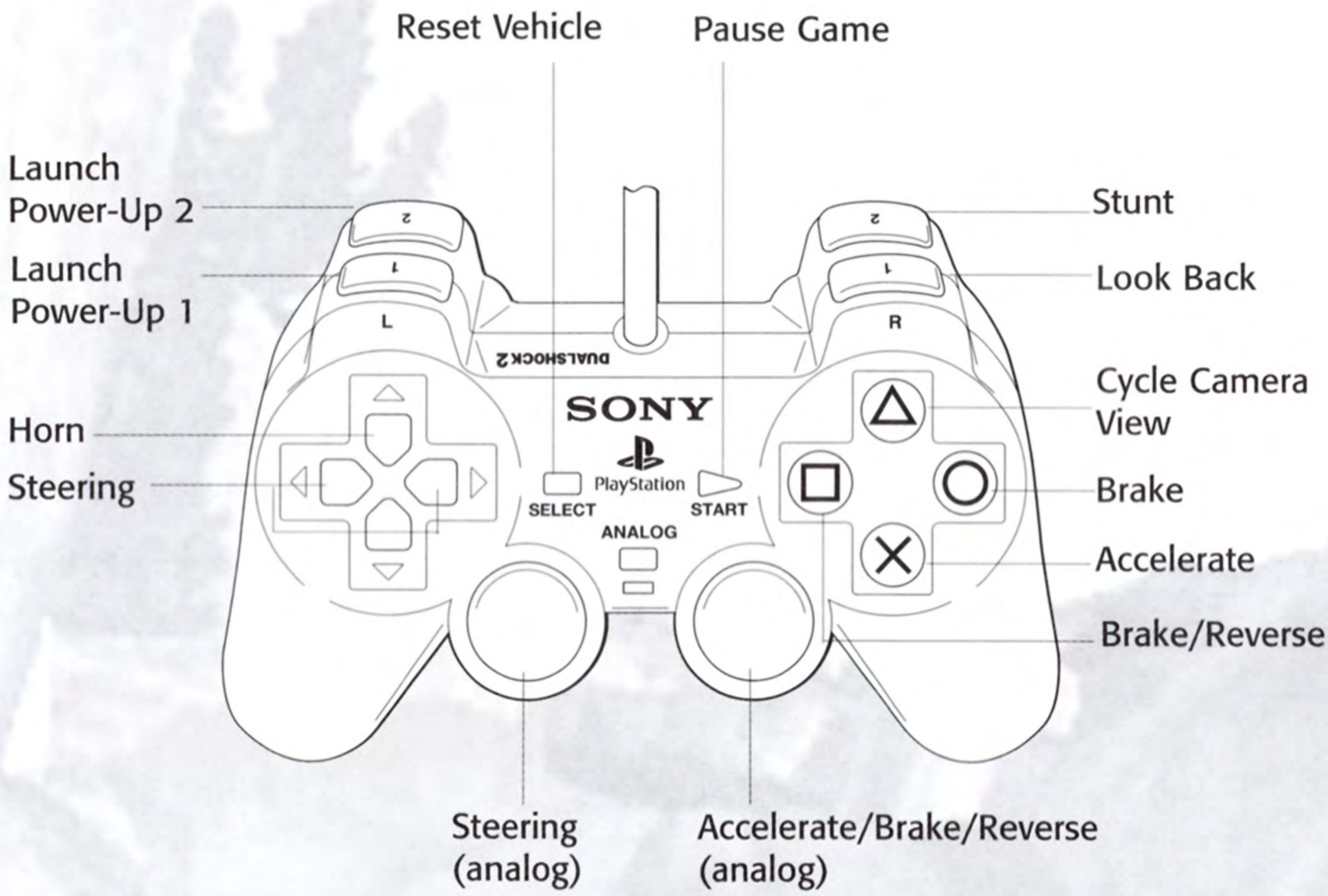
MENU CONTROLS

Navigate through the setup and options screens using the following controls.

Change **Selections**	D-Button ↕
Change **Settings/Options**	D-Button ↔
Select/Accept (Advance to the next screen)	✖ button
Return to previous screen/menu	▲ button

COMMAND SUMMARY

ON THE ROAD



NOTE: To steer, press the D-button or the left analog stick ↔.

NOTE: To accelerate, press either the ✖ button or the right analog stick ⇑. To brake/reverse, press the ■ button or the right analog stick ⇓.

NOTE: To perform stunts, press and hold the **R2** button and then press the D-button or the left analog stick to control your car.

INTRODUCTION

Rumble Racing is muscle car mayhem for the next millennium. Race outside the lines and push custom cars to the limit with big air stunts and nasty tricks as you race for the Rumble Championship. Unlock new worlds and new tracks with each Gold Cup victory, racing alone or partnering up with a friend. Tear it up on 15 different tracks–from treacherous mountain roads to sand-trap beach courses and everything else in-between. Fly high on three stunt tracks, each with insane jumps that let you show off your mid-air acrobatics. Gain the advantage on the field with Power-Ups that can make the difference in a tight race. Power-Ups include a twister to clear out the cars in front, bombs that blow the other cars off the track, and 'slow down' traps that stall cars behind. So forget the rules. Put the hammer down and power to the finish line in *Rumble Racing*!

GAME FEATURES

- Extreme arcade, no rules racing: Hot-rod muscle and sport cars built for speed and ready to rumble.
- 36 tricked out vehicles including muscle cars, sports cars, vintage cars, trucks, and special unlockable vehicles ranging from a jet car to a revved-up minivan.
- Three different upgrade vehicle levels including Rookie, Pro, and Elite. Each with additional speed, power, and tricked-out features.
- 15 unique racing tracks: from metropolitan mazes to oceanside beaches to scenic mountains and ramped-up stunt tracks.
- Tons of course shortcuts and alternative routes, multi-car crashes, flips, and twists that put the driving in your hands.
- Four different game modes including: Single race, Championships (solo or with/against a friend), Stunt Challenge and 1-on-1 Showdown.
- Multiple Power-Ups including Twister, Landslide, Nitro, Bad Gas, Super Traction, Shockwave, Big Hit, and more.
- Complete TV-style replays with an overview of every race, featuring a wide array of camera angles.
- Over-the-top commentary featuring Jess Harnell of TV's *Animaniacs* and *The Tick*.

For more info about this and other titles, visit EA GAMES™ on the web at **www.eagames.com**.

SETTING UP THE GAME

Set up the ultimate race that fits your driving style.

START RACING: Skip all of the pre-race activities and jump right into a race by pressing the ✖ button four times from the Main menu.

MAIN MENU

From the Main menu, you can select your racing difficulty, select the number of players (1 or 2), and set up a number of different game options.

Main Menu Options

D-Button ↔ to change a setting

When your game options are set, press the ✖ button to advance

D-Button ↕ to change a Main menu selection

NOTE: Default options are listed in **bold** in this manual.

MAIN MENU SETTINGS

1 PLAYER — Take on a field of drivers who will do anything, including running you off the road, to win a race.

2 PLAYERS — Rumble against a friend or take on a field as teammates.

DIFFICULTY — Select the difficulty of the racing class: **FORGIVING**, INTENSE, or NO MERCY. Forgiving mode is best for racers who are still learning how to manage the road. Once you dominate at the Forgiving level, move on to Intense mode for tougher competition. No Mercy mode is set up for those with a lead foot and mad driving skills. Ya know, now that we think about it, this mode may be too tough for you. Just forget we mentioned it.

POWER-UPS	Select your race with or without Power-Ups. When **ACTIVE**, Power-Ups are selectively spaced throughout the course for intensified racing action. When OFF, there are no Power-Ups on the course. For more information, ➤ *Power-Ups* on p. 11.
HALL OF CHAMPS	View the various Standard Cup and Team Cup trophy collections for all championships plus winning times and records.
GAME OPTIONS	Modify the game settings and options to your advantage. ➤ *Game Options* on p. 22.
SHOWCASE	View the *Rumble Racing* introduction video and view the team credits.

RACE SELECTION MENU

After you select the difficulty level, set the Power-Ups, and choose the number of players, it's time to select a game mode from the Race Selection menu.

Race Selection Menu Options

Press the ▲ button to return to the previous menu

Press the ✖ button to advance to the Car Selection Screen

D-Button ↕ to change a menu selection

SINGLE RACE	Run a basic single race on any of the unlocked tracks.
CHAMPIONSHIP	Race in a Championship series and see if you have what it takes to win a prized cup and unlock more tracks and cars.
CO-OP (2 PLAYERS)	Join up and race as a Co-op team. For more information, ➤ *Single Race* on p. 19.
STUNT CHALLENGE	Compete in a timed 2 minutes and 30 second Stunt Challenge.
SHOWDOWN	Race in a head-to-head, one-lap race against a Human or CPU opponent.
SINGLE RACE OPTIONS	Adjust your race options. You can set the number of vehicles in a race, the number of laps to be run and the opponents.

VEHICLES	Race with 1 to **8** vehicles on the track in a single race.
TEAMS	Include up to **4** teams in a single race (2 Players only).
LAPS	Race up to 8 laps. The default is set at **3**.
SELECT OPPONENTS	Select the vehicles you race against or let the computer choose for you. When set at YES, you select each opponent from the Car Selection menu—you can even race against the same vehicles. The default is set at **NO**.

↪ For more information on the game modes and how to unlock tracks, ➤ *Game Modes* on p. 19.

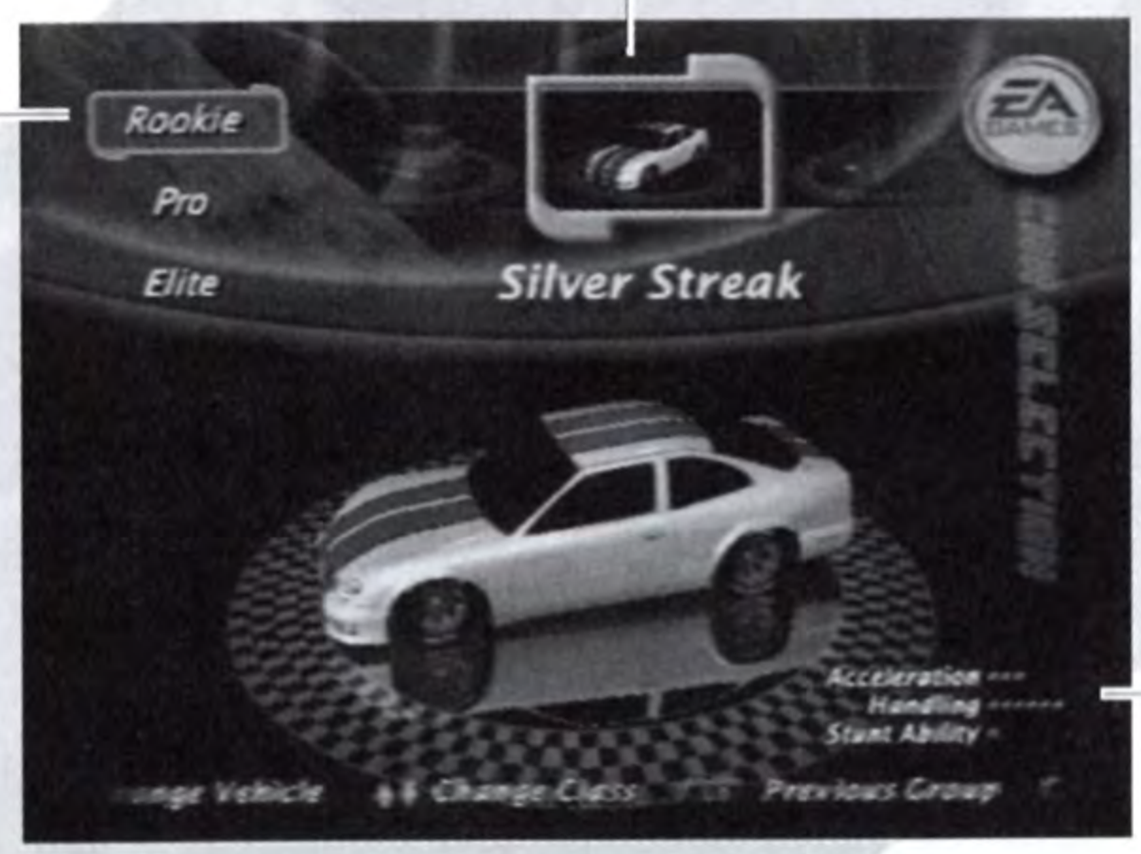
GETTING TO THE TRACK

After you select a game mode, it's almost racing time! But first, you must select a vehicle to drive.

↪ After you select the race type from the Race Selection menu, press the ✖ button. The Car Selection screen appears.

CAR SELECTION SCREEN

Rumble Racing features a number of different rides with unique character and attitude to burn. From muscle V-8's to road-gripping sports cars to lane-hogging RV's, all are capable of getting you across the finish line first.



To select a vehicle:

➪ From the Car Selection menu, press the D-Button ↔ to toggle the vehicles of *Rumble Racing*. Highlight the vehicle of your choice and press the ✖ button.

EA TIP: Use the Car Ratings to help find the ideal vehicle for you to drive. Every vehicle's acceleration, handling, and stunt ability attributes are unique, so choose wisely.

➪ **When Select Opponents is set to YES**: Press the ■ button to skip the car selection process and the CPU selects opponents at Random. Press the ● button to skip the car selection process and the CPU fills the rest of the field with the same vehicle that is currently selected.

To select a vehicle class:

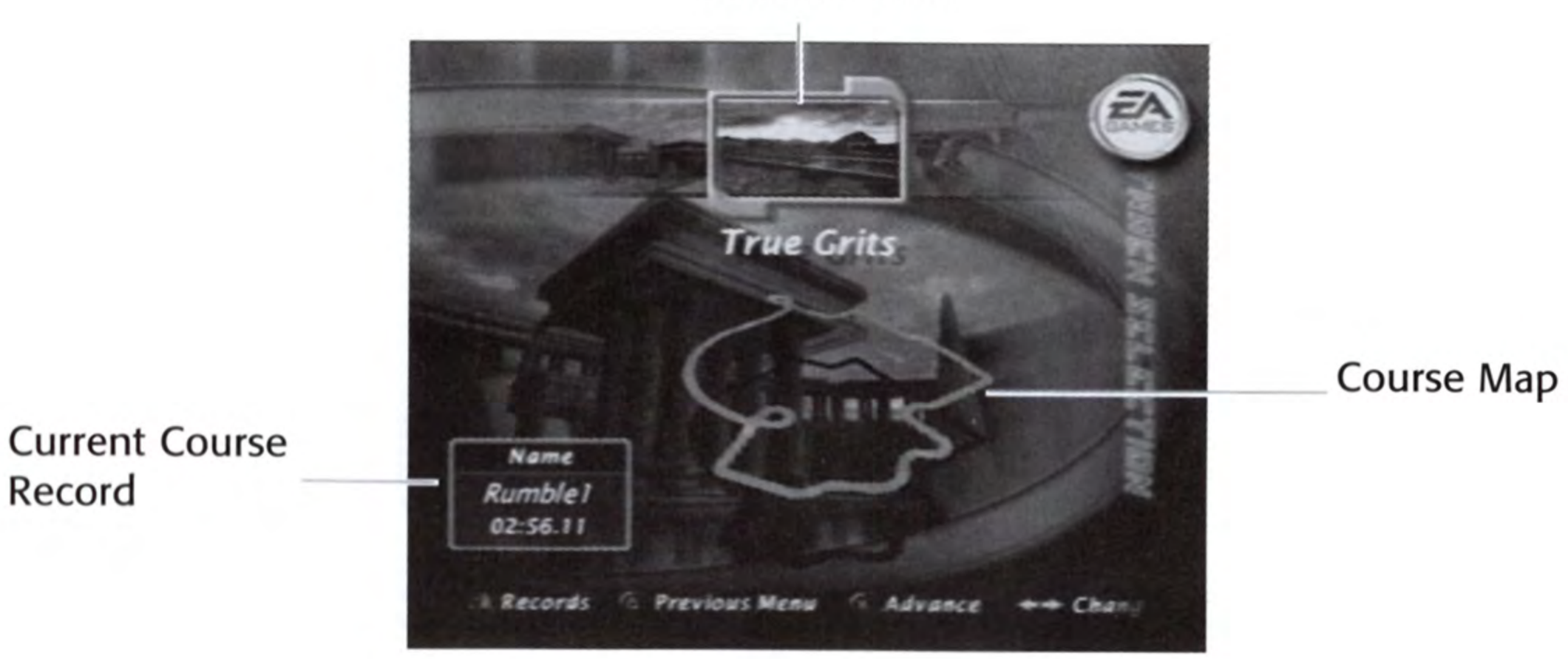
➪ From the Car Selection menu, press the D-Button ↕ to toggle the vehicle class. Highlight the vehicle of your choice and press the ✖ button.

NOTE: When you first play *Rumble Racing*, only some of the ROOKIE vehicles are available. Most of the other Rookie vehicles, along with some of the PRO and ELITE class vehicles can be unlocked by winning races in Championship mode. For more information,
➤ *Championship* on p. 19.

➥ After you select a vehicle and vehicle class, the Track Selection screen appears.

TRACK SELECTION SCREEN

Rumble Racing features unique tracks that are both fun and challenging to drive. Different tracks put different demands on your car, so make sure you have the right vehicle for the course you're about to tackle.



To select a track:

➥ From the Track Selection screen, press the D-Button ↔ to highlight the track of your choice and press the ✖ button to accept. Your vehicle appears at the starting line and the race begins.

NOTE: Only three standard tracks are initially available when you first begin *Rumble Racing*. The locked tracks become available after winning races in Championship mode. For more information, ➤ *Championship* on p. 19.

NOTE: Only the Stunt tracks are available in Stunt Challenge mode (once they have been unlocked). For more information, ➤ *Stunt Challenge* on p. 21.

DURING THE RACE

Step on the gas and forget about the brakes. It's time to Rumble! Power your way ahead of the pack with Power-Ups and shortcuts–second place is not an option.

RACE SCREEN

Current Lap Time/Overall Time

Current position/ Total Vehicles Competing in Race

Track Map

Gear

Current Lap/Total Laps in Race

Speedometer

Lead/Trailing Time of Nearest Car

Draft Indicator

NOTE: The Draft indicator is yellow when racing in the draft. The indicator turns black when out.

POWER-UPS

While racing, drivers have the option of using special Power-Ups to gain an advantage over the other drivers. Power-Ups are set throughout the track and are picked up when a vehicle drives through them. When you earn a Power-Up, an icon appears on the left side of the screen indicating which Power-Up you received.

Timer

Earned Power-Up

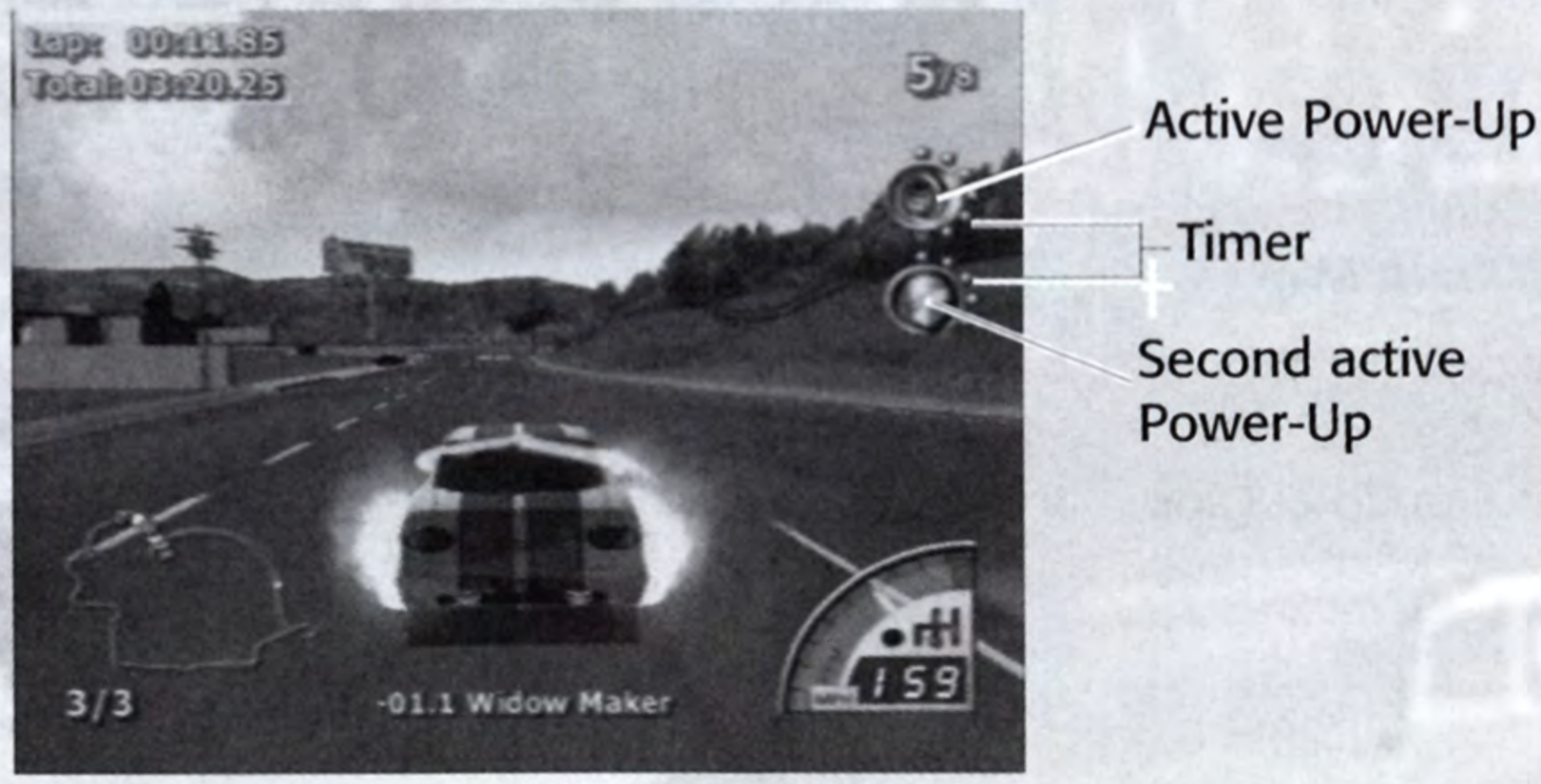
Second earned Power-Up

NOTE: You can earn and store a maximum of two Power-Ups at one time.

NOTE: After you pick up a Power-Up, keep in mind that it doesn't last forever. If you don't use a Power-Up after 30 seconds, it expires.

ACTIVATING POWER-UPS

There are two ways to activate a Power-Up. You can launch a Power-Up toward a vehicle ahead of you, or you can drop a Power-Up on the road behind you.



NOTE: When a Power-Up is activated, an icon appears on the right side of the screen (near the top). A timer bar around the icon indicates how long the Power-Up lasts.

To LAUNCH a Power-Up:

➥ After you earn a Power-Up, press the L1 button (for the first Power-Up) or the L2 button (for the next earned Power-Up if you have two) to launch the Power-Up forward. If the Power-Up in the first slot is activated, the second Power-Up in the player's inventory will move up to the empty first slot.

To DROP a Power-Up:

➥ Dropping a Power-Up works the same way as launching one. However, in order to drop it behind you, you must press and hold the R1 button to look behind and then press the L1 button or the L2 button.

NOTE: When you launch the Bad Gas, Oil Slick, Freeze, Bomb, or Landslide Power-Up's ahead of your vehicles, it explodes on impact. However, when the Power-Ups are dropped, the object is placed on the track behind you.

NOTE: You can't launch or drop the Joker, Big Hit, Shockwave, Super Traction, Nitro and Invincibility Power-Ups.

POWER-UP	RESULT
BAD GAS	Shoot or drop this Power-Up anywhere on the road. The next vehicle that runs it over or gets hit by it sputters and suffers a decrease in speed. If the other drivers avoid it, try not to run over it yourself on the next lap.
INVINCIBLE	Your vehicle becomes invulnerable to most of your competitors' Power-Ups. It also helps in car-to-car shoving matches.
NITRO	This Power-Up triggers a speed burst, so hold on tight and keep your eyes on the road.
OIL SLICK	Launch or drop this Power-Up anywhere on the road. The vehicle that runs over this loses traction. Get hit by an Oil Slick and you'll be slip-slidin' all over the road.
SUPER TRACTION	Your vehicle's tires tighten their grip on the road. Here's your chance to take the turns even more aggressively than normal.
TWISTER	When you use this Power-Up, a twister spawns and follows the track ahead. Any vehicle that happens to get hit along the way is sent flying in a whirlwind.

BIG HIT

Turn your vehicle's front end into a weapon. No need to maneuver around the other vehicles on the road–simply bowl them over instead.

SHOCKWAVE

Send nearby opponents flying with a supersonic burst.

JOKER

This wildcard Power-Up can help or hinder you when activated.

NOTE: If the Joker Power-Up works in your favor, a new icon appears in place of the Joker and you must activate it again before it expires. If the Power-Up works against you, it takes effect immediately.

FREEZE

Launch or drop this Power-Up anywhere on the road. This Power-Up momentarily freezes a vehicle and causes the driver to lose all control of steering.

BOMB

Shoot or drop this Power-Up anywhere on the road. Use this grenade-like Power-Up to blow the other cars off the road.

LANDSLIDE

Shoot or drop this Power-Up anywhere on the road and bury the competition with a Landslide. When activated, rocks come tumbling down from above.

EA TIP: If you're leading the race and get the Joker Power-Up, you don't necessarily have to find out what it is. Do not activate it and the Joker eventually expires. The Joker could work against you.

EA TIP: The twister is a player-only Power-Up and once activated the user should try and stay as close as possible behind to keep it alive in the world.

EA TIP: If a crash sends you flyin' or if you have trouble recovering from a Power-Up, press SELECT to reset your vehicle back on course. You will lose any Power-Ups or positive effects.

SHORTCUTS

Looking to gain an advantage on the other drivers? Try a shortcut. There are a number of shortcuts on almost every course, but it's up to you to find them.

Look for the *RUMBLE RACING* barricades when racing around the track. It could be a shortcut.

NOTE: Don't get lost! After 20 minutes on the track, you will be disqualified if you do not finish the race.

STUNTS

Show off your flyin' skills by performing mid-air stunts. Stunts, when performed correctly, give your vehicle extra nitro. Multiple stunts give you multiple nitros resulting in a longer lasting power boost

The bigger the stunt, the bigger the boost

To perform a stunt:

➪ When you're in-flight, press the R2 button + D-Button or left analog stick ↔ and ↕ to maneuver your vehicle in the air. The better the stunt, the more nitro your vehicle receives.

STUNT COMMANDS

STUNTS	BUTTON COMMANDS
Right Barrel Roll	R2 button + D-Button or left analog stick ⇨
Left Barrel Roll	R2 button + D-Button or left analog stick ⇦
Front Flip	R2 button + D-Button or left analog stick ⇧
Back Flip	R2 button + D-Button or left analog stick ⇩

NOTE: There are more insane stunt commands but it's up to you to figure them out.

PAUSE MENU

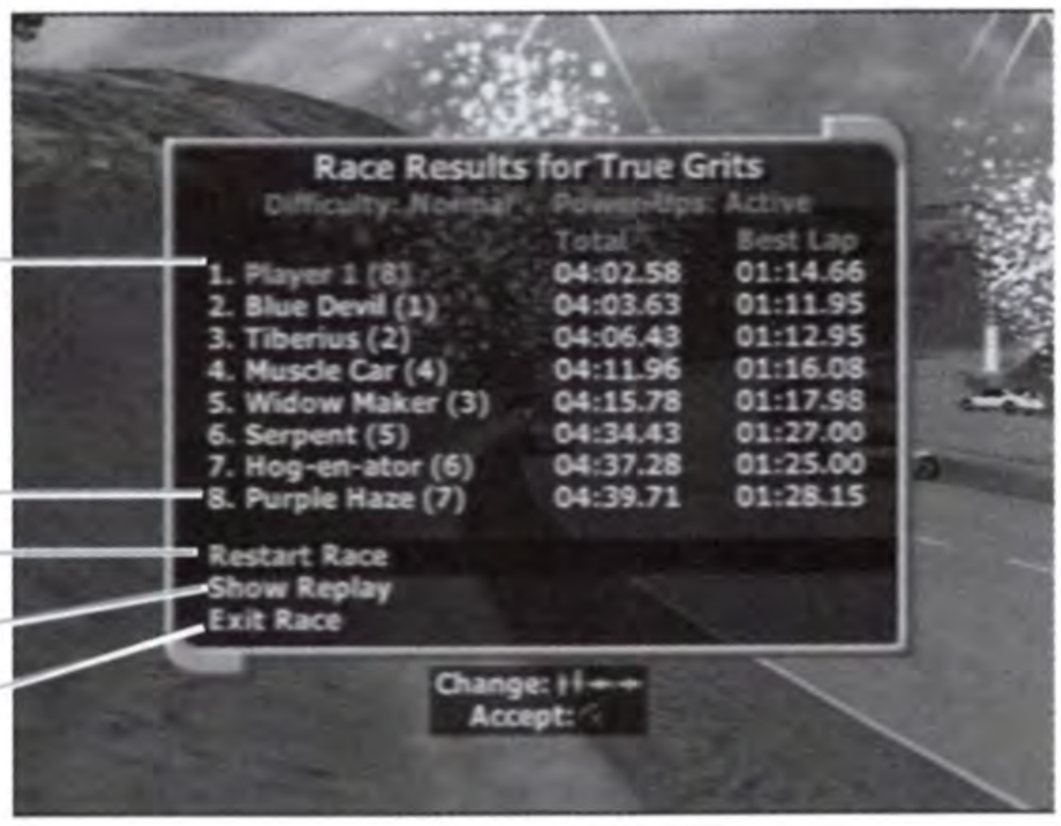
When the action becomes too much to handle, pause the game and take a breather. From here, you can also make some in-game adjustments.

Press **START** to pause the game

CONTINUE	Get back to the race.
AUDIO OPTIONS	Adjust the volume of the sounds of the game such as sound effects, engine noise, music, and voices. You can also adjust the sound mode (MONO, **STEREO**, or DOLBY).
GAUGES	Set your on-screen display to **FULL,** STANDARD, or MINIMUM.
RESTART RACE	End the current race and start over (not available in Championship mode).
QUIT RACE	Quit the race and return to the Main menu.
QUIT SERIES	Quit the current Championship Series and return to the Main menu (Championship mode only).

AFTER THE RACE

After battling it out on the track, you have the option to race again on the same track without exiting to the Main menu (not available in Championship mode). You can also watch a replay and view all the racing highlights of the last race.



To race again:

➥ After you finish a race the final standings and race times are posted. From this screen, highlight RESTART RACE and press the ✖ button, select YES, and then press the ✖ button again to accept. The race restarts with your car at the starting line. However, restarting clears all the stats from the previous race.

To watch a replay of the last race:

➥ After you finish a race the final standings and race times are posted. From this screen, highlight SHOW REPLAY and press the ✖ button, select YES, and press the ✖ button again to accept. The race is replayed.

NOTE: To exit a replay, press **START**. The Pause menu appears. From here, highlight QUIT REPLAY, press the ✖ button, select YES, and then press the ✖ button again.

GAME MODES

Rumble Racing offers game modes to satisfy every driver. Rule the track in a Single Race or make a run for the EA Cups in Championship mode. You can also take flight and bust out some nasty tricks in a Stunt Challenge or race mono-y-mono in Showdown mode.

SINGLE RACE

Test your driving skills to the limit in a Single Race.

STANDARD

Run a basic race against a field of drivers in one race on any unlocked track.

CO-OP TEAM

Join a friend and race as a Co-op Team against other CPU Cyber Teams. In this event, the standings are based on the overall, combined times of the two vehicles on a Co-op team.

NOTE: Co-op Team is only available when you select 2 Players.

CHAMPIONSHIP

Race for the prized EA Elite Cup and unlock cars, tracks and more by racing in multiple Championship series. By racing in a set of races at different tracks, try to compile the most points in your quest for the Championship series title.

The defining characteristics for each Championship:

- You can race in either a Standard or Co-op Team Championship series (only available in 2 Player mode).
- Each race class has its own Championship series.
- The races are completed in sequence, three tracks per race series.
- Each race is three laps.
- There are 3 Rookie Cups, 4 Pro Cups, and 5 Elite Cups.
- Points are tallied according to the racer's placement at the end of each race and each driver accumulates a separate point total. The highest point total at the end of each Championship series wins the Gold Cup.
- In a Co-op Team Championship, teammates' points are combined to determine the winning team.
- Winning a Gold Cup unlocks a new bonus track, new vehicle, and a new Cup.

CUP CHAMPIONSHIPS

Race for three prized EA Cups: the EA Rookie Cup, the EA Pro Cup and the ultimate EA Elite Cup. Start from ROOKIE CUP 1 and work your way to the final battle for the EA ELITE CUP.

➥ You must win one Championship Series at a time. Winning the Gold Cup unlocks the next Championship in the series.

2 PLAYER CO-OP TEAM MODE CHAMPIONSHIP

Both players team up and take on the rest of the field. The six CPU opponents are paired off into three teams. The points earned by each driver are added together for a combined team total.

UNLOCKING TRACKS, VEHICLES, AND MORE

UNLOCK BONUS TRACKS

The Bonus tracks are unlocked one by one when you win the Gold Cup in a respective Championship series.

UNLOCK PRO LEVEL VEHICLES

Once you win the EA Rookie Cup, the Pro vehicles are unlocked.

UNLOCK ELITE LEVEL VEHICLES

Once you win the EA Pro Cup, the Elite vehicles are unlocked.

UNLOCK SECRET VEHICLES

There is at least one secret vehicle hidden on 14 of the 15 tracks. Each secret vehicle is represented by an Easter egg hidden somewhere on each track. If a player finds and drives over a secret Easter egg, that vehicle is added to the list of available driver vehicles.

STUNT CHALLENGE

Using flips and barrel rolls to your advantage, race solo against the clock on three "stunt" courses in *Rumble Racing*'s Stunt Challenge.

The defining characteristics for the Stunt Challenge:

- ⇨ One or Two players race alone on the track for 2 minutes and 30 seconds racking up as many stunt points as possible. The harder the stunt, the more points you receive.
- ⇨ Find Stop Watch Power-Ups to extend your total time by 20 seconds. There are six Stopwatches in each track.
- ⇨ A completed lap bonus adds an additional 30 seconds to your total time.

SHOWDOWN

In Showdown mode, here's your chance to show your pals who is boss. Challenge any driver to a one-lap showdown on any unlocked track for *Rumble Racing* bragging rights.

GAME OPTIONS

AUDIO OPTIONS

Adjust the sounds of the game such as the sound effects, the volume of the engine, music, and voices, and select the sound mode.

SET NAME

Enter your name that will be used for point standings and time records. This name also appears on your car.

LOAD AND SAVE

Save or Load a game to and from your MEMORY CARD (8 MB) (for PlayStation®2). You can also enter in a Password here (or view a current Password). For more information, ➤ *Saving and Loading* on p. 23.

CLEAR RECORDS

Erase all track records and Championship history.

REAR-VIEW

Select your Rear-View type. When set at **LOOK-BACK**, you get a complete view of the road behind your vehicle when you press R1. When set at MIRROR, a small pop-up window showing your rear view appears at the top of the screen, allowing you to keep one eye on the road ahead.

NOTE: Mirror is only available in 1 Player mode.

CONTROLLER CONFIGURATION

Select one of three configurations for your game controller.

➪ To turn your DUALSHOCK controller vibration **ON**/OFF, press the L1 button.

SAVING AND LOADING

In *Rumble Racing*, it is possible to save and load game data using in-game Passwords or a MEMORY CARD (PS2). When you unlock any feature, you will be given an updated password.

NOTE: When you turn on *Rumble Racing*, all data previously saved on the MEMORY CARD (PS2) is automatically loaded.

To Load unlocked features using a Password:

1. From the Game Options screen, highlight LOAD AND SAVE and toggle to PASSWORD. Press the ✖ button and the Password Screen appears.
2. Enter the password in the text box and select END (only valid passwords are recognized). The unlocked features assigned to that password are loaded.

To Save current game settings, unlocked features, and records to a MEMORY CARD (PS2):

1. From the Game Options screen, highlight LOAD AND SAVE and toggle to MEMORY CARD (PS2). Press the ✖ button and the MEMORY CARD (PS2) screen appears.
2. Highlight SAVE and press the ✖ button, The current game data is saved to your MEMORY CARD (PS2).

⇨ When you break a record, win a Championship trophy, or unlock any feature, you are given the opportunity to save the updated game data to a MEMORY CARD (PS2).

NOTE: Never insert or remove a MEMORY CARD (PS2) when loading or saving files.

To Load saved game settings, unlocked features, and records from a MEMORY CARD (PS2):

1. From the Game Options screen, highlight LOAD AND SAVE and toggle to MEMORY CARD (PS2). Press the ✖ button and the MEMORY CARD (PS2) screen appears.

2.Highlight LOAD and press the ✖ button. The current game data is loaded from your MEMORY CARD (PS2). All current data is lost.

NOTE: *Rumble Racing* only uses MEMORY CARD slot 1.

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